

**DO NOW:**

*put your formal writeups in the folder...*

*take out ONLY the worksheet titled "Angular and Linear Speed"*

*Ali and Andrew: will you remind me at 9:20 to hand back your assessments?*

Nov 7-5:50 PM

**DO NOW:**

*in the packet titled "Angular and Linear Speed", do the Warm Up*



**you have two minutes**

Warm Up:

Formula for the arc length for circle with radius $r$ and an angle of $\theta$ which is given in degrees:	Formula for the area of a sector for circle with radius $r$ and an angle of $\theta$ which is given in degrees:
Formula for the arc length for circle with radius $r$ and an angle of $\theta$ which is given in radians:	Formula for the area of a sector for circle with radius $r$ and an angle of $\theta$ which is given in radians:

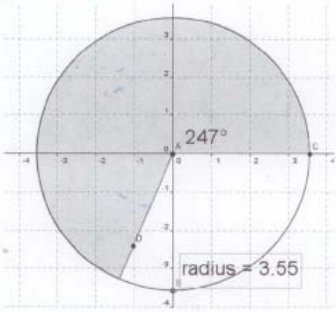
Nov 7-5:50 PM

Warm Up:

<p>Formula for the <b>arc length</b> for circle with radius <math>r</math> and an angle of <math>\theta</math> which is given in <b>degrees</b>:</p> $\frac{\theta^\circ}{360^\circ} \cdot \underline{2\pi r}$	<p>Formula for the <b>area of a sector</b> for circle with radius <math>r</math> and an angle of <math>\theta</math> which is given in <b>degrees</b>:</p> $\frac{\theta^\circ}{360^\circ} \cdot \underline{\pi r^2}$
<p>Formula for the <b>arc length</b> for circle with radius <math>r</math> and an angle of <math>\theta</math> which is given in <b>radians</b>:</p> $\frac{\theta^r}{2\pi} \cdot \underline{2\pi r}$	<p>Formula for the <b>area of a sector</b> for circle with radius <math>r</math> and an angle of <math>\theta</math> which is given in <b>radians</b>:</p> $\frac{\theta^r}{2\pi} \cdot \underline{\pi r^2}$

Nov 14-7:12 AM

6. (a) Find the area of the shaded piece of the circle (what we call a "sector"):



$$\left(\frac{247^\circ}{360^\circ}\right) \pi (3.55)^2 \approx 27.16 \text{ unit}^2$$

(b) If you want to find the area of a sector of a circle with radius  $r$  and "subtends" (fancy way to say traces out or goes through) and angle of  $\theta$ , what is the formula for that? Explain how you came up with this formula.

$$\frac{\theta^\circ}{360^\circ} \pi r^2$$

Nov 7-6:31 PM

7. You have a circle of radius 1. Find the arc length of the following degree measures exactly and approximately (round to the hundredths decimal place):

Degree measure	0°	30°	45°	60°	90°	180°	270°	360°
Arc length of a circle of radius 1 (exactly)	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$	$\pi$	$\frac{3\pi}{2}$	$2\pi$
Arc length of a circle of radius 1 (approx)	0	0.52	0.79	1.05	1.57	3.14	4.71	6.28

There is something special about this chart. The magic word is:

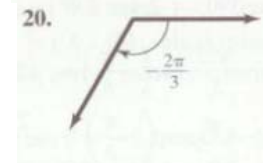
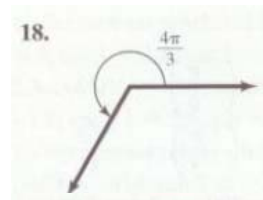
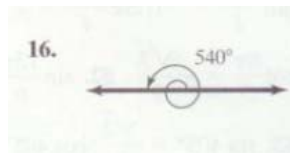
**radian**

4

Nov 7-6:31 PM

6.1 Even solutions:

- 28.  $98.38^\circ$
- 36.  $2\pi/3$
- 44.  $-5\pi/4$
- 48.  $150^\circ$
- 54.  $75^\circ$
- 58.  $-135^\circ$



$$1) \frac{120^\circ \cdot 2\pi}{3 \cdot 360^\circ}$$

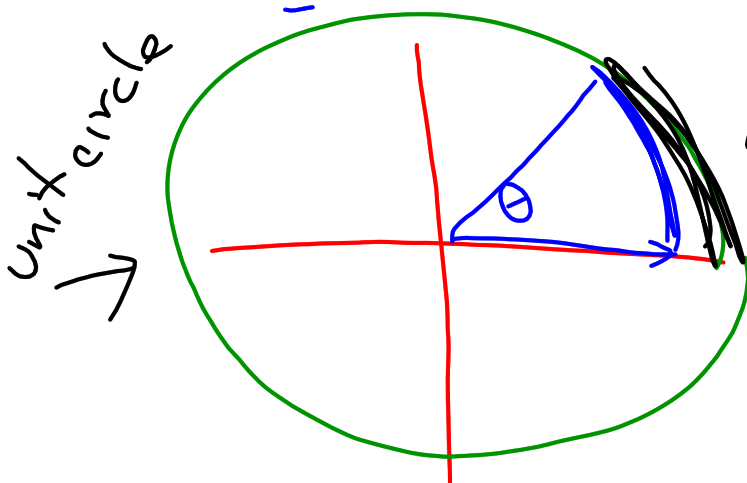
Nov 14-7:16 AM

# WHAT ARE RADIANs?

Nov 14-7:40 AM

## WHAT IS: 1 RADIAN?

$\approx 57.29^\circ$   
= Length of arc



Nov 14-7:40 AM

# READ ALoud!

Nov 14-7:02 AM

If something is traveling at a constant speed, it travels a *set distance* in a *set time*. If you were running in a straight street, and you ran at a constant rate of 3 meters/second, then every second you run, you've traveled 3 meters.

Instead of running along a straight street, you should think about you running around a circular track, with radius  $r$ . We can now talk about *linear speed* and *angular speed*.

*Linear speed* is simply  $\frac{\text{the total distance traveled}}{\text{the total time taken to travel that distance}}$ , and is just how "fast" the person is running in time.

*Angular speed* is simply  $\frac{\text{the total angle traversed}}{\text{the total time taken to traverse that angle}}$ , and is just how "fast" the angle is changing in time.

If you're running at a *constant* linear speed around a circle, you are also running at a *constant* angular speed... and vice versa. In other words, you're going around the circle at a constant rate.

Nov 14-7:13 AM

<p>The <i>linear speed</i> of an object moving in a circle is denoted by <math>v</math> (for velocity).</p> <p>If <math>s</math> is the total distance traveled and <math>t</math> is the total time traveled, then:</p> $v = \frac{s}{t}$	<p>The <i>angular speed</i> of an object moving in a circle is denoted by <math>\omega</math> (the greek letter omega).</p> <p>If <math>\theta</math> is the angle traversed and <math>t</math> is the total time traveled, then:</p> $\omega = \frac{\theta}{t}$
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Nov 14-7:13 AM

1. If you are running at a constant speed around a circular track with radius 754 feet, and run three times around the track in 21 minutes.

<p>(a) What is your linear speed?</p> $v = \frac{3(2\pi \cdot 754)}{21}$ <p><math>\approx 678</math> ft/min</p>	<p>(b) What is your angular speed?</p> $\omega_{deg} = \frac{3(360^\circ)}{21}$
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A hand-drawn diagram of a circle with a radius line drawn from the center to the circumference, labeled "754 ft".

$\omega_{rad} = \frac{3(2\pi)}{21}$

$\approx 0.89$  rad/min

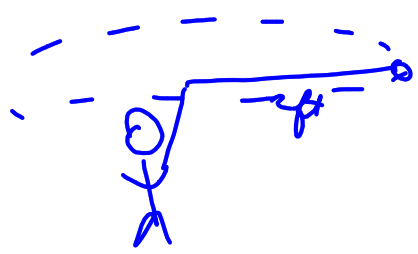
Nov 14-7:14 AM

2. [Example 8 from 6.1] A child is spinning a rock at the end of a 2-foot rope at the rate of 180 revolutions per minute (rpm).

<p>(a) What is the rock's linear speed?</p> <p><i>circumf.</i></p> $V = \frac{s}{t} = \frac{2\pi(2) \cdot 180}{1}$ $\approx 2261.9 \text{ ft/min}$	<p>(b) What is the rock's angular speed?</p> $\omega_{\text{deg}} = \frac{\theta}{t} = \frac{180(360)}{1}$ $\omega_{\text{rad}} = \frac{\theta}{t} = \frac{180(2\pi)}{1}$
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→ 64,800 deg/min

≈ 1130.97 rad/min



Nov 14-7:14 AM

3. A child is spinning a rock at the end of a  $r$ -foot rope at the rate of 180 revolutions per minute (rpm).

<p>(a) What is the rock's linear speed?</p> $V = \frac{s}{t} = \frac{180 \cdot (2\pi r)}{1}$ $\approx 360\pi r \text{ ft/min}$	<p>(b) What is the rock's angular speed?</p> <p><math>\omega_{\text{deg}} =</math></p> <p><math>\omega_{\text{rad}} =</math></p> <p><i>SAME as 2</i></p>
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Nov 14-7:14 AM

4. Below are two statements. Determine whether they are true or false. Explain your answer.

T or F: the linear speed of an object moving around in a circle is dependent on the size of the circle.

T or F: the angular speed of an object moving around in a circle is dependent on the size of the circle.

2

Nov 14-7:15 AM

## CREATING A UNIT CIRCLE

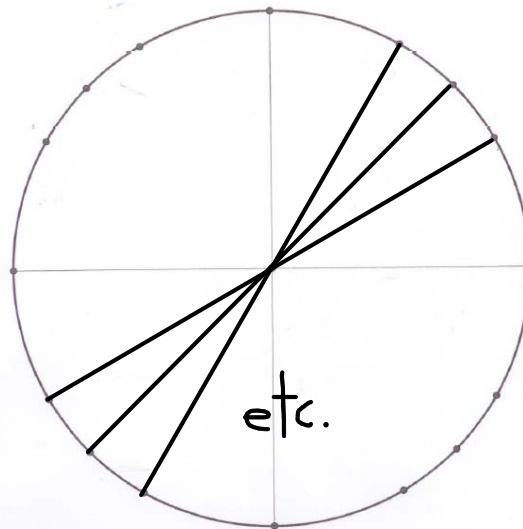
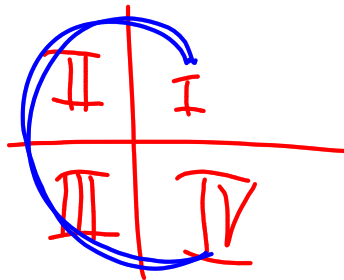
*please follow all instructions!*

Nov 14-7:20 AM



1. Use a ruler to connect opposite dots using a pencil

make sure these lines are drawn neatly and go through the origin



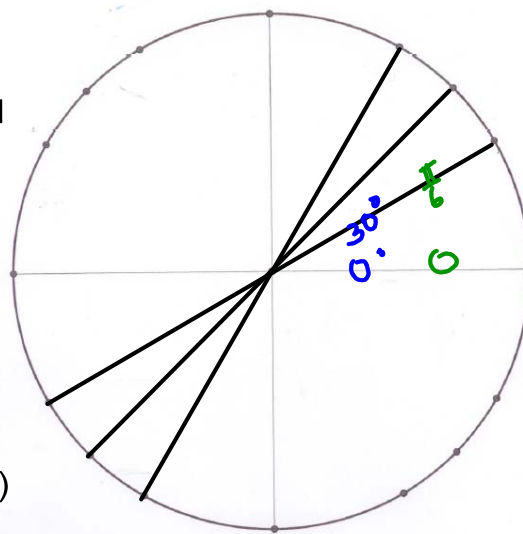
Nov 14-7:21 AM

Label all the angles in *degrees* and *radians* in the **first quadrant only**... use *different colors* for degrees and radians. BE NEAT!

Write the angles *on the line* using a colored pencil.

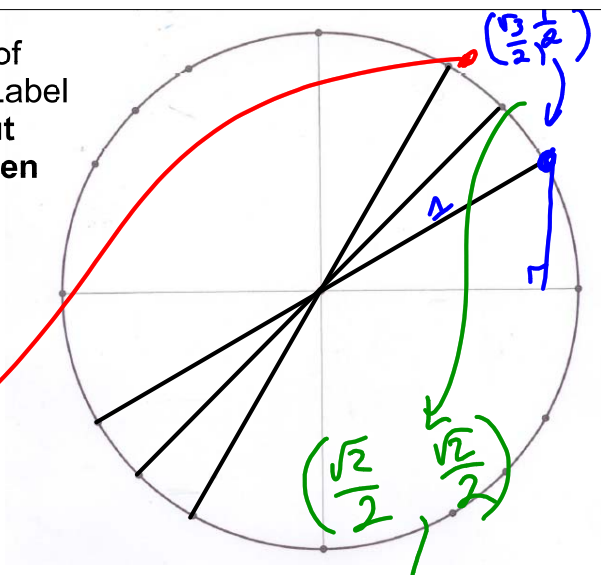
The dots are placed so the angles are the special right triangle angles...

30°, 45°, 60° (along with 0° and 90°)



Nov 14-7:21 AM

Now figure out the coordinates of the points **in the first quadrant**. Label them using a different color - **but make sure the points are written inside the circle**.

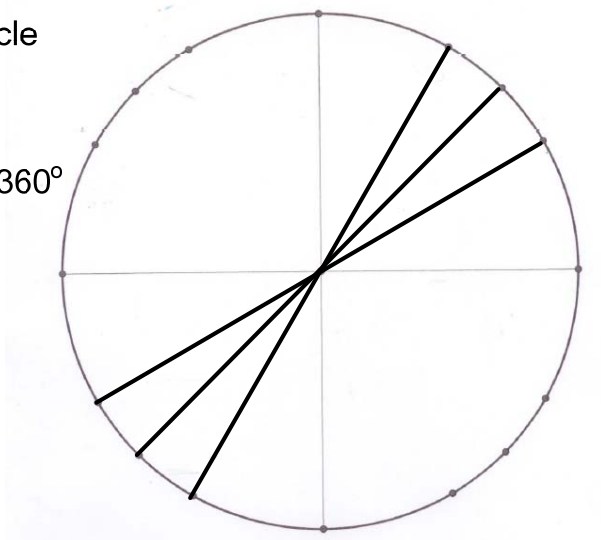


$$\left( \frac{1}{2}, \frac{\sqrt{3}}{2} \right)$$

Nov 14-7:21 AM

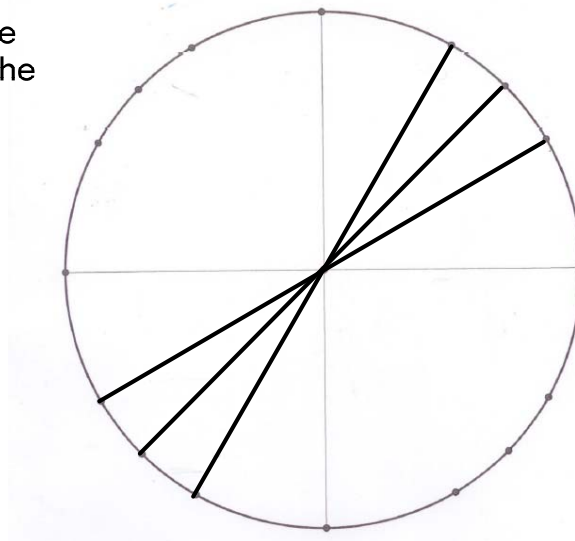
Now fill in the rest of the unit circle (angles, points) using symmetry arguments.

Have your angles be from  $0^\circ$  to  $360^\circ$  (or 0 to  $2\pi$  radians)



Nov 14-7:21 AM

LIGHTLY write your name on the back of your page and put it in the plastic folder.



Nov 14-7:21 AM

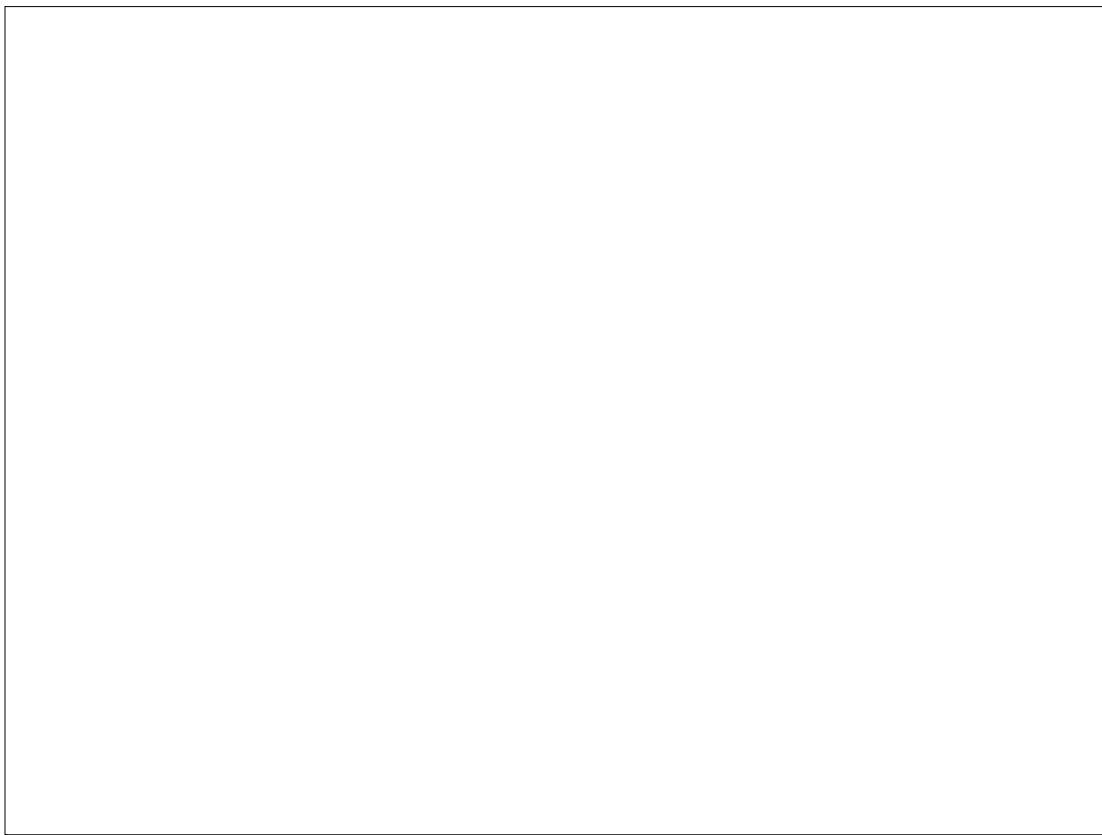
Home Enjoyment:

Section 6.1#71-89 (odd), 98, 99

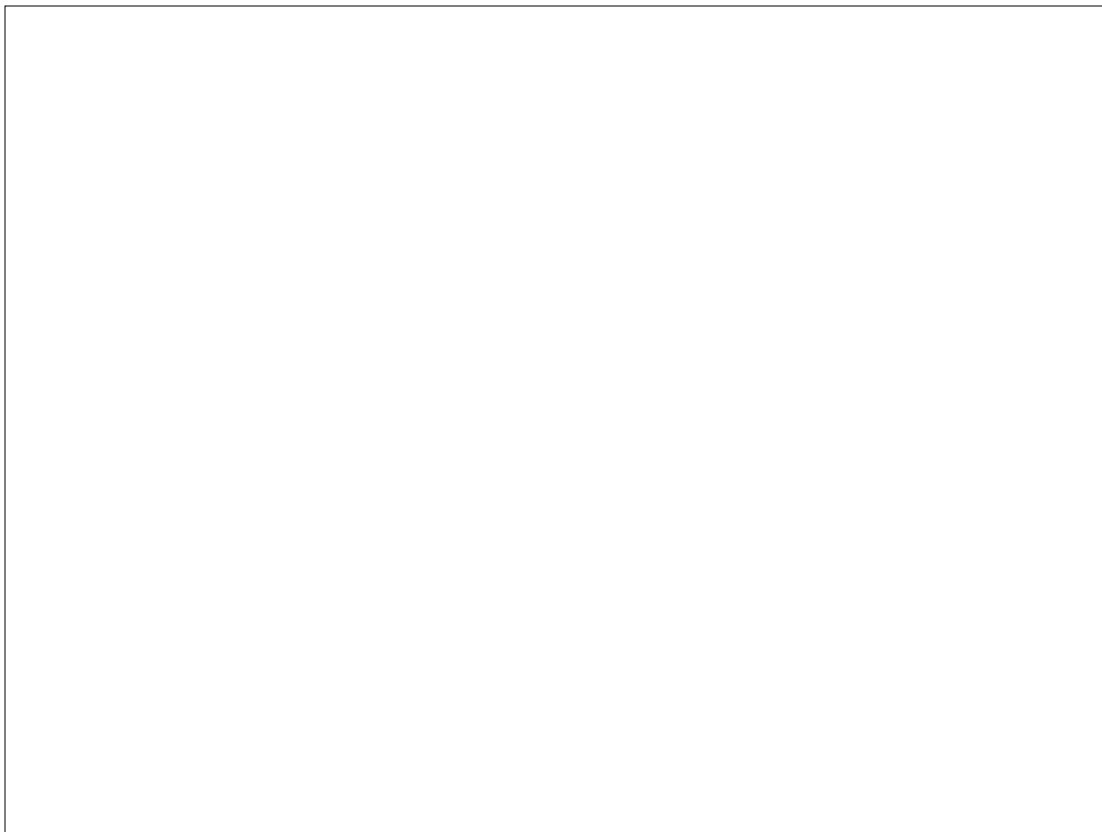
Formal Writeup of Section 6.1#82, 84 (find the answer in degrees and radians), 92 (draw a picture!), 100, 105, 106

**Remember to show and explain all your work/thought processes in the formal writeup.**

Nov 14-7:32 AM



Nov 11-2:06 PM



Nov 11-1:38 PM